



CLIHC 2017 Tutorials

GENERAL INFORMATION

Tutorials are short training sessions aimed to learn new techniques and methods in the field of HCI and Interactions Design. Attendees will explore and understand the how and the why of new methodologies, techniques or processes, which can be addressed through examples, step by step, exercises or any other modality beyond author's previous work. Interdisciplinary focus will be highly encouraged.

We invite proposals that engage with topics in, but not exclusively:

- Accessibility
- Usability and User Experience
- Data Visualization
- Games and Play
- Interaction Design beyond devices
- Wearable Interfaces and IoT
- Child-Computer Interaction
- Artificial Intelligence and Interaction
- Big data and Adaptive Interfaces
- Health Informatics
- Other proposals that relate to the topics in the CLIHC general call for participation

Sessions can last from less than an hour up to 3 hours (half day) depending on the content.

IMPORTANT DATES

Submission: **August 20th**

Notification: August 30th

Camera ready: September 10th

SUBMISSIONS PROCESS

Those interested in organizing a tutorial during the conference must submit a 2 pages abstract to clihc.tutoriales@gmail.com.

Submission format to be used for each category will follow the standard ACM Proceedings Format:

- [Microsoft Word template for extended abstracts](#)
- [LaTeX template for extended abstracts](#)
- [PDF example for extended abstracts](#)

PREPARING THE SUBMISSION

Tutorial proposals should be up to 2 pages in length including references. Proposals should contain:

- Name, affiliations, emails and short bios of the organizers
- Title and goals of the tutorial (competences to be developed)
- Proposed duration (from less than an hour up to 3 hours)
- Required knowledge/level and target audience
- Language
- Expected number of participants
- Relevance of the tutorial in connection with the themes of the conference and the field
- Abstract
- A brief agenda or outline of the topics to be presented, including the format or methodology (e.g. step by step, exercises, etc)
- References
- Any other special logistic requirements (materials, computer labs, software installed, projectors, etc).

EVALUATION PROCESS

All proposals will be reviewed by the tutorial chairs. The decision on acceptance or rejection will be made on the basis of the overall quality of the proposal and their practical application on topics suggested.

CLIHC 2017 TUTORIAL CHAIRS

Maia Naftali, Universidad de Buenos Aires maia.naftali@gmail.com

Natalia Vivas Velasco - Universidad Eafit natalia.vivas@eafit.edu.co

PRESENTATION AT THE CONFERENCE

Accepted tutorials will be scheduled during the dates of the conference and will be assigned a meeting room. At least one author must attend the conference and act as instructor in the tutorial.

MORE INFORMATION:

If you have questions about Workshop CLIHC 2017, please contact the workshop chairs:

Maia Naftali,
Natalia Vivas.